

LIVE INTERVIEW -- INTERVIEWER level 2 – DAP TOOL

Developing and Assessing Product Tool (DAP Tool)

CONTENT	<ul style="list-style-type: none"> Content is accurate. 	0 1 2 3 4 5 6
	<ul style="list-style-type: none"> Content has depth and complexity of thought. 	0 1 2 3 4 5 6
	<ul style="list-style-type: none"> Content is organized. 	0 1 2 3 4 5 6
PRESENTATION PURPOSE/ AUDIENCE/SETTING	<ul style="list-style-type: none"> The purpose of the interview is clear. The interviewee is highly knowledgeable about the subject. The setting establishes a comfortable environment. 	0 1 2 3 4 5 6
	<ul style="list-style-type: none"> <u>Original</u>: Questions are pointed, open-ended, and grammatically correct. They cover all main aspects of the topic. <u>Follow-up</u>: Follow-up questions are appropriate, pointed, and grammatically correct. 	0 1 2 3 4 5 6
	<ul style="list-style-type: none"> The interviewer puts the interviewee at ease through his demeanor, active listening, and clarification. 	0 1 2 3 4 5 6
CREATIVITY	<ul style="list-style-type: none"> Individual insight is expressed in relation to the content. 	0 1 2 3 4 5 6
	<ul style="list-style-type: none"> Individual spark is expressed in relation to the presentation. 	0 1 2 3 4 5 6
REFLECTION	<ul style="list-style-type: none"> Reflection on the learning of the content through product development is apparent. 	0 1 2 3 4 5 6
	<ul style="list-style-type: none"> Reflection on what the student learned about self as a learner is apparent. 	0 1 2 3 4 5 6

Comments: _____

Meaning of Scale:

6 –PROFESSIONAL LEVEL: level expected from a professional in the content area

5 –ADVANCED LEVEL: level exceeds expectations of the standard

4 –PROFICIENT LEVEL: level expected for meeting the standard

3 –PROGRESSING LEVEL: level demonstrates movement toward the standard

2 –NOVICE LEVEL: level demonstrates initial awareness and knowledge of standard

1 –NON-PERFORMING LEVEL: level indicates no effort made to meet standard

0 –NON-PARTICIPATING LEVEL: level indicates nothing turned in